

Religious Studies Department Scheme of Work
Year Eight Scheme of Work - Hinduism

Timing Hinduism	Learning Objectives	Learning Outcomes	Teaching tasks and differentiation	Formative Assessment, PLTs,
<p>Week One</p> <p>Intro and How many Gods?</p> <p>Concept of Brahman and intro to Brahma, Vishnu and Shiva</p> <p>Theme of Creation Preservation and Destruction</p>	<p>To identify how Hindus relate each deity to the concept of Brahman</p>	<p>To consider and identify the relevance of the forces of creation, preservation and destruction in the world around us.</p>	<p>Intro to Hinduism – what did you learn in Primary school/what do you know about Hinduism?</p> <p>Ways of seeing – concept of Brahman as the source / spirit of the universe.</p> <p>Powerpoint – Hindu ways of seeing God</p> <p>Focus on Creation - Brahma, Preservation - Vishnu and Destruction – Shiva</p> <p>Show deity models and/or refer to Powerpoint</p> <p>Homework – Draw a symbol to represent each of the powers of creation/preservation/destruction and find a story or evidence of these happening in the world today</p>	<p>Effective participators, Reflective learners,</p> <p>AFL – Gimme 5 – check understanding.</p>
<p>Week Two and Three</p> <p>Creation Preservation and Destruction</p>	<p>To understand the importance of the themes of creation, preservation and destruction</p>	<p>To evaluate student understanding of the key themes through AFL writing task.</p>	<p>AFL task – reflective writing piece on the powers of the three main deities.</p> <p>Use guidance worksheets and level sheets for self-assessment</p> <p>Week three – show examples of level marked work – how does this match up with their own?</p>	<p>Creative Learners, Effective participators, Reflective learners, Self Managers</p> <p>Assessment task with levels</p> <p>AFL – peer assessment</p>

<p>Week Four</p> <p>Focus on Vishnu, research on other significant gods e.g. Mother Goddess, Ganesha</p>	To explore the theme of preservation	Pupils will consider the importance of the need to preserve the world around us.	<p>Research task on the Avatars of Vishnu – put class into groups.</p> <p>Present findings to another group or to the whole class Use peer assessment sheet as feedback</p> <p>Homework – Write a list of problems Vishnu may wish to fix in the world today. Pick two and explore the problems in detail – how would you fix them?</p>	<p>Effective participators, Independent Enquirers, Reflective learners, Self Managers, Team Workers,</p> <p>AFL – Peer assessment task</p>
<p>Week Four</p> <p>Focus on Divali and the story of Rama and Sita</p>	To explore the importance of worship in the life of Hindus today.	To evaluate key stories in Hinduism and how they are used in celebration and worship to express the central Hindu ideas	<p>Use worksheet and Powerpoint resources on Divali</p> <p>Create a storyboard to tell the story of Rama and Sita (either in book or as poster for display) (DVD?)</p>	<p>Independent Enquirers, Reflective learners, Self Managers, Team Workers,</p> <p>AFL – Give a level to a peer’s storyboard</p>
<p>Week Five</p> <p>Focus on Puja</p>	To explore the central importance of Puja for Hindus.	Pupils will be able to identify how worship fits into the life of each Hindu.	<p>Use Powerpoint and worksheets based on Puja</p> <p>Homework – complete a personal Puja celebration.</p>	<p>Effective participators, Independent Enquirers, Reflective learners</p>
<p>Week Six and Seven</p> <p>Reincarnation and karma – Cycle of Life game</p>	To explore the concept of reincarnation and the importance of karma for the life of a Hindu	Students will complete a game which will help reinforce their appreciation of the nature of karma	<p>Worksheet from This is Hinduism textbook on Reincarnation and the ladder to Moksha. Go over ideas which will be used in Cycle of Life game</p> <p>Week Seven – complete “Game of Life”.</p> <p>Evaluation of game – jot down what you learnt – compare</p>	<p>Effective Participators, Reflective learners, Team Workers,</p> <p>AFL – Check each group and ask them to explain back the purpose of the game.</p>

			to a peer and swap ideas	
			Plenary – conclusion to game and Hinduism	